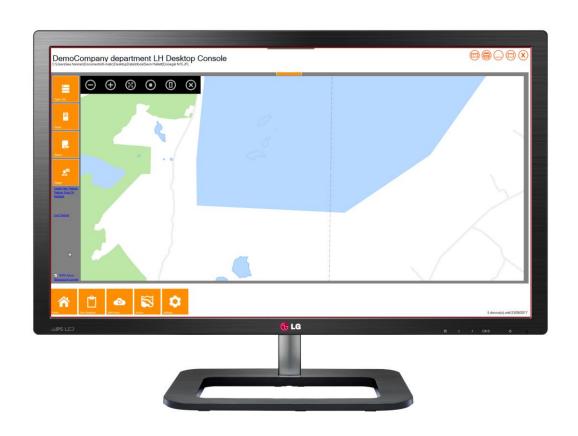
Background Mapping







Background Mapping

Background mapping must be converted to display in K-console and K-mobile.

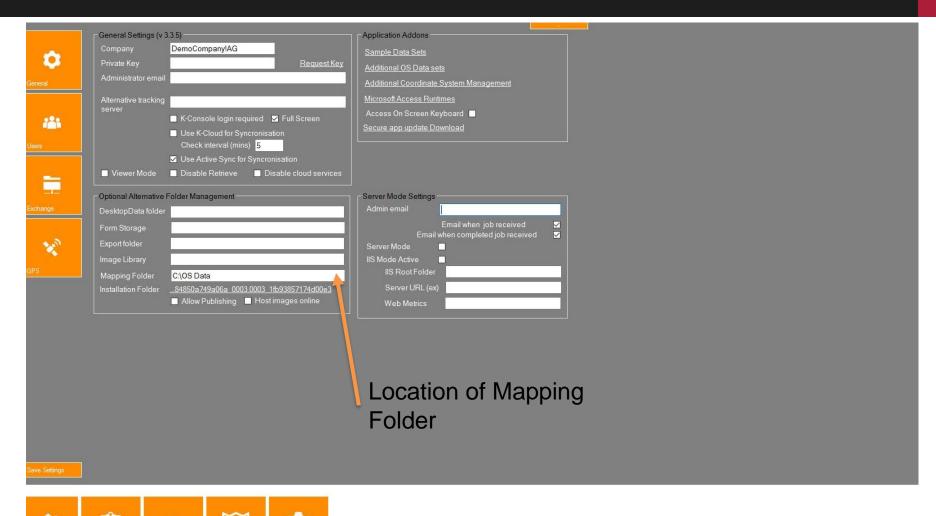
Background mapping when converted will store in your OS Data. Location of folder is displayed in the Setting Tab on K-console.

Create an "OS Data" Folder if there is none.





Location of Mapping Folder







File types

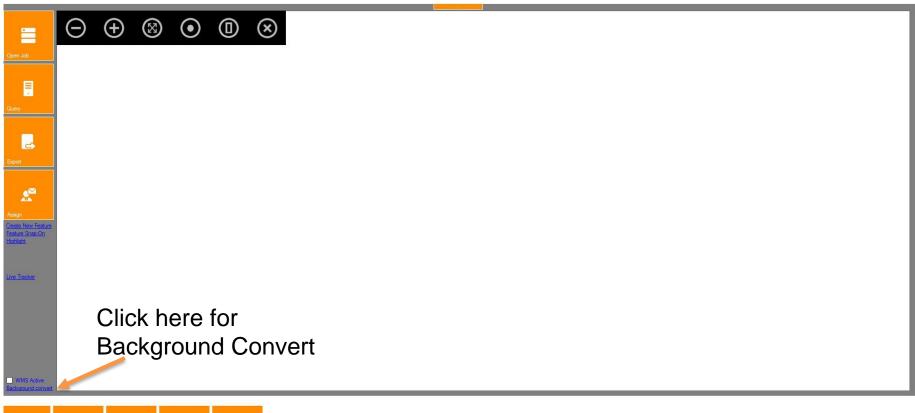
 Raster (JPG, TIF OR BMP) needs to have the corresponding TFW/JGW world file.

Vector (SHP, DXF, MID/MIF, JFL).





Review Screen – Background Convert









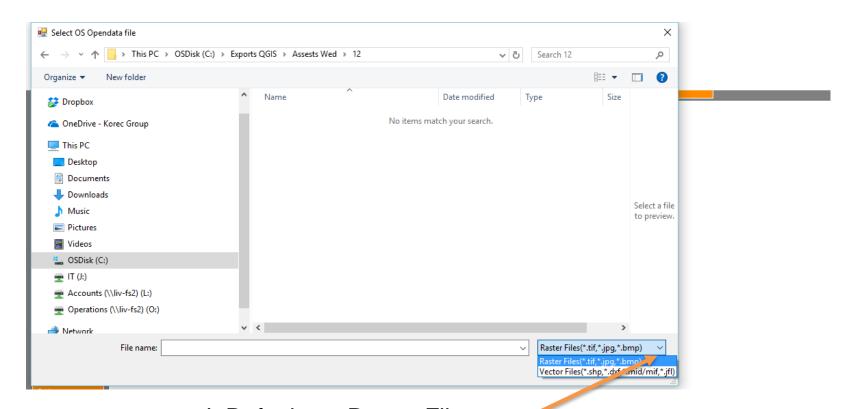








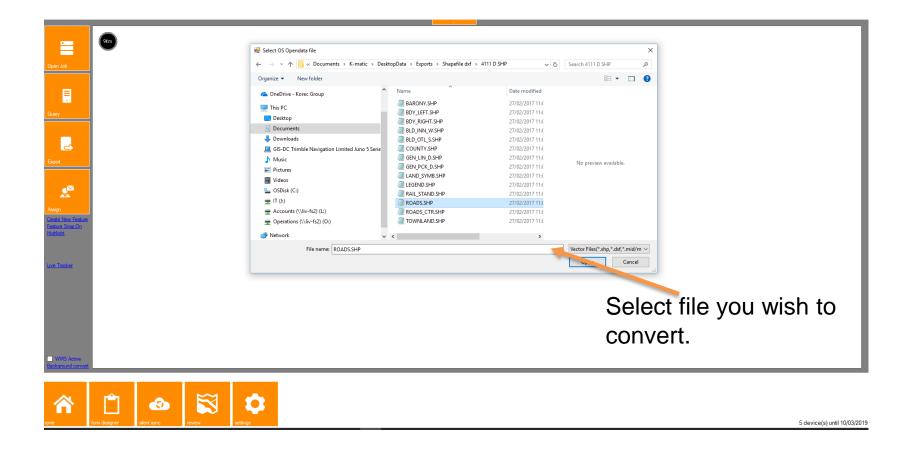




It Defaults to Raster Files.
Use the down arrow to Select
Vector Files

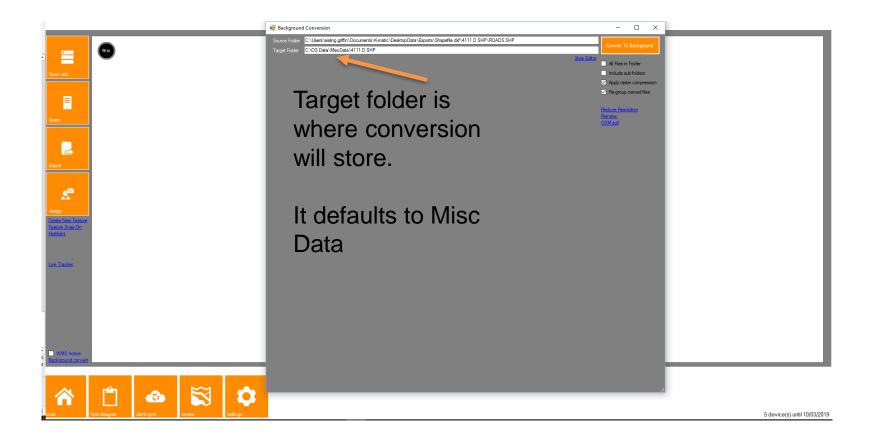






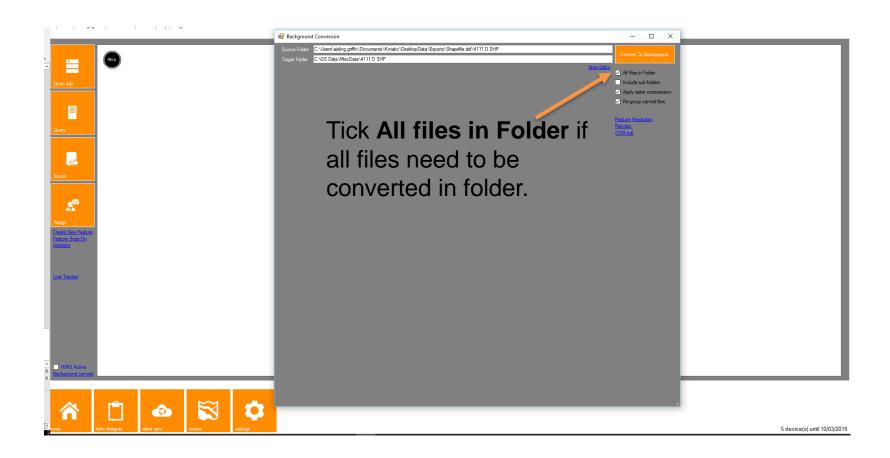






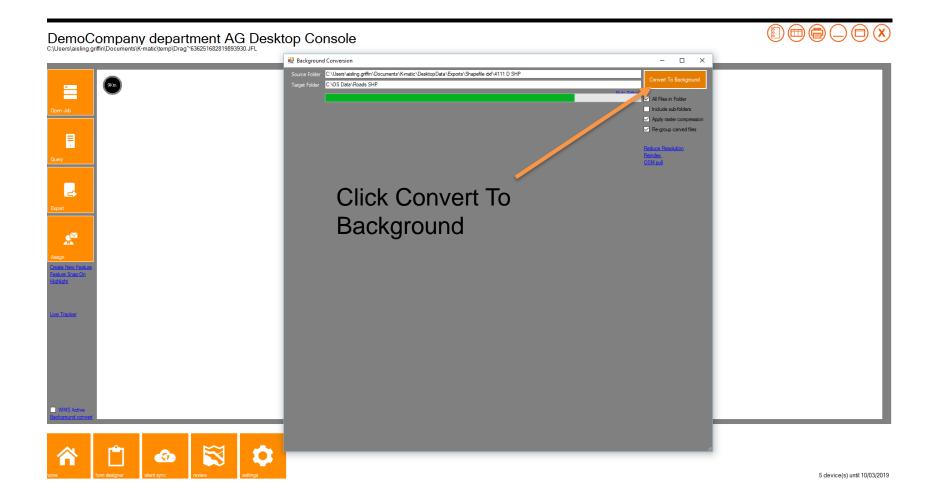












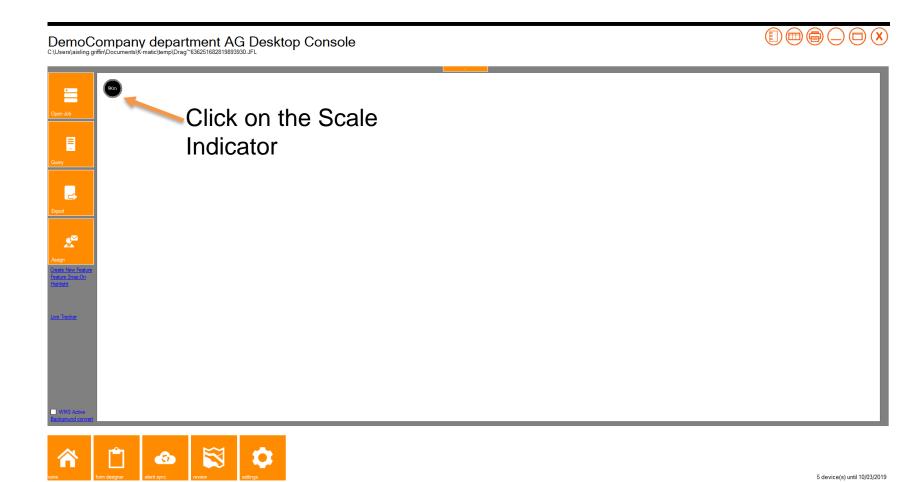












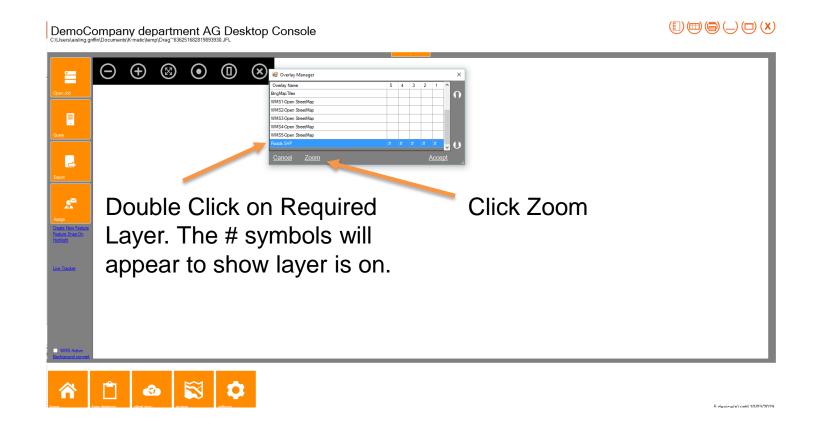




 \oplus \odot Click on Overlay Manager

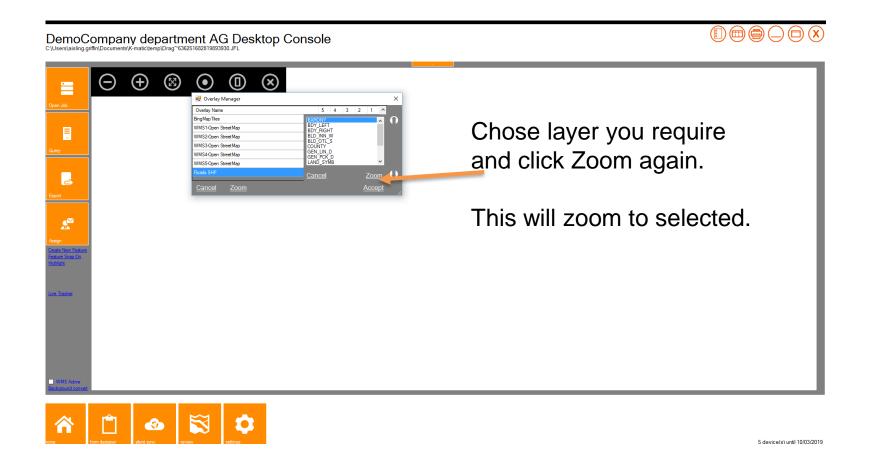










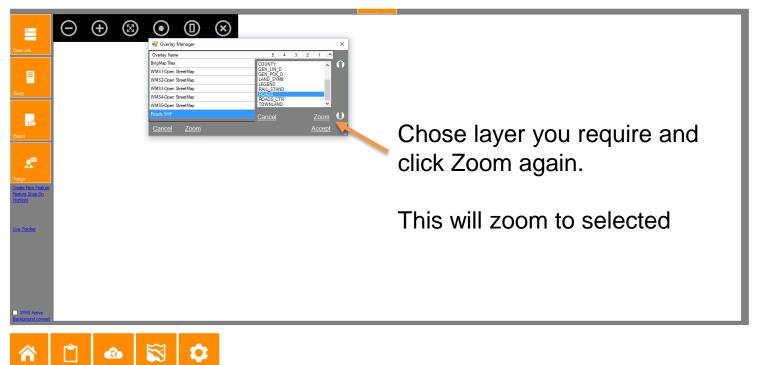






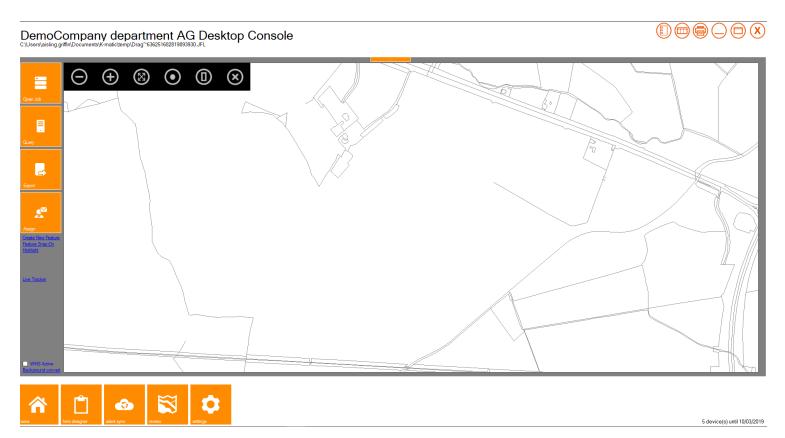
DemoCompany department AG Desktop Console C\Users\aisling.griffin\Documents\K-mafic\temp\Drag^+636251682819893930.JFL











The Mapping will now Display on K-console.





Background Mapping in K-Mobile

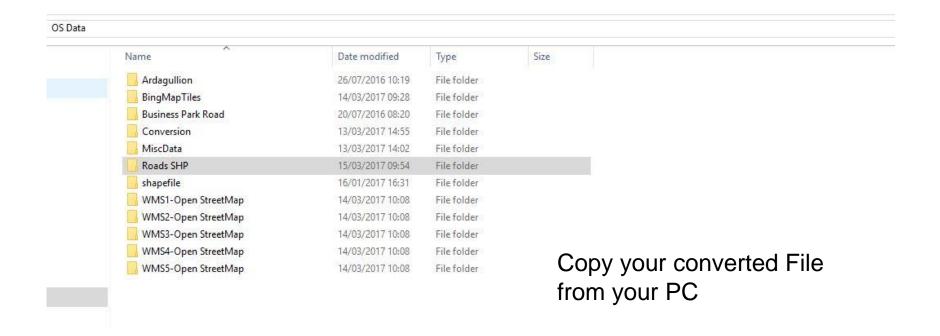
Connect your device to Pc through windows mobile device centre.







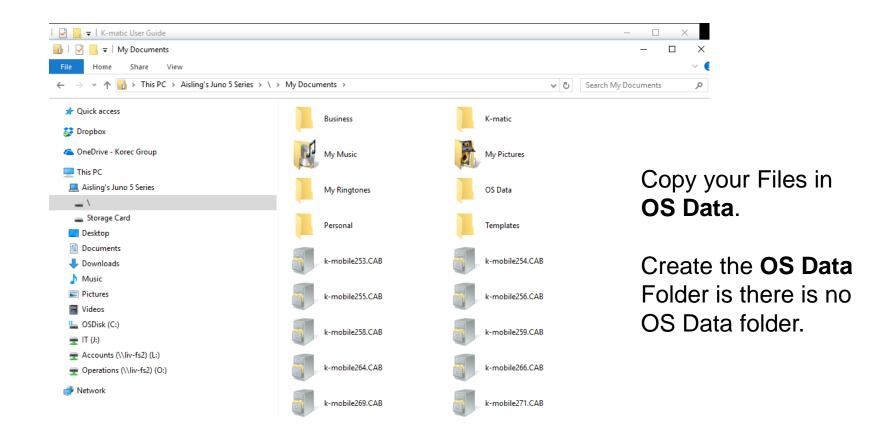
Copy Folder From Mapping Folder







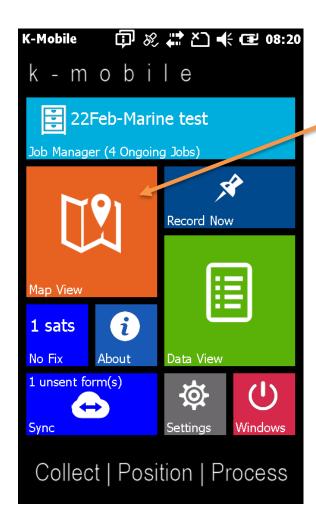
K-mobile







On Device Launch K-mobile



Click on Map view

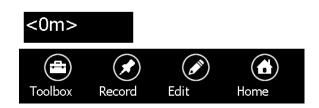






Click on Scale Bar











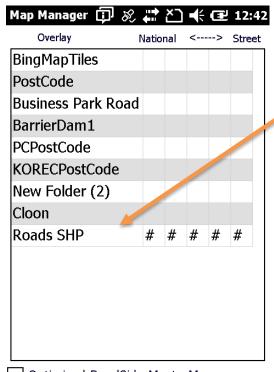
Click on Map Manager











Double Click on Layer you Require.

The # symbol will appear when selected.

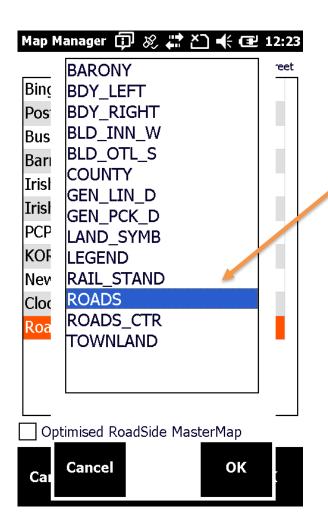
Optimised RoadSide MasterMap



Click Zoom



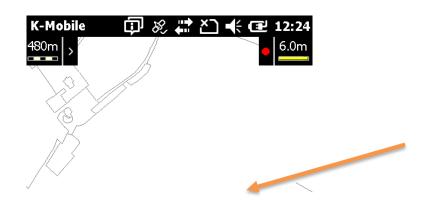




Click on layer and click OK.







The Background Map is now displaying.

